# Observing Mouse Behavior During Photostimulation of the MPA-vPAG Circuit

OLIVER CHANG

SUMMER PROJECT 2019

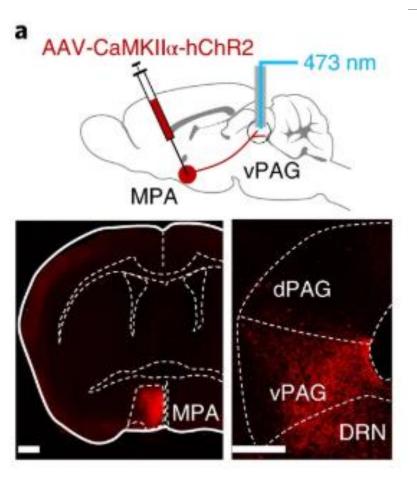
### Introduction

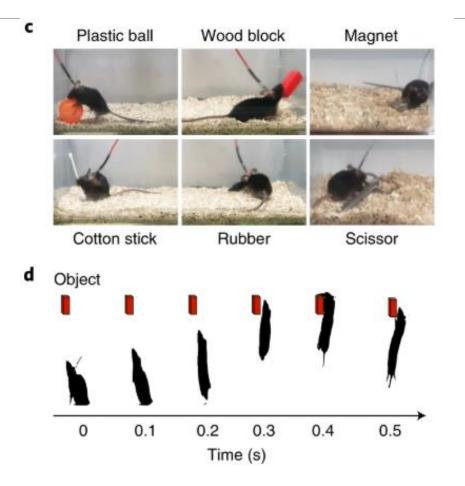


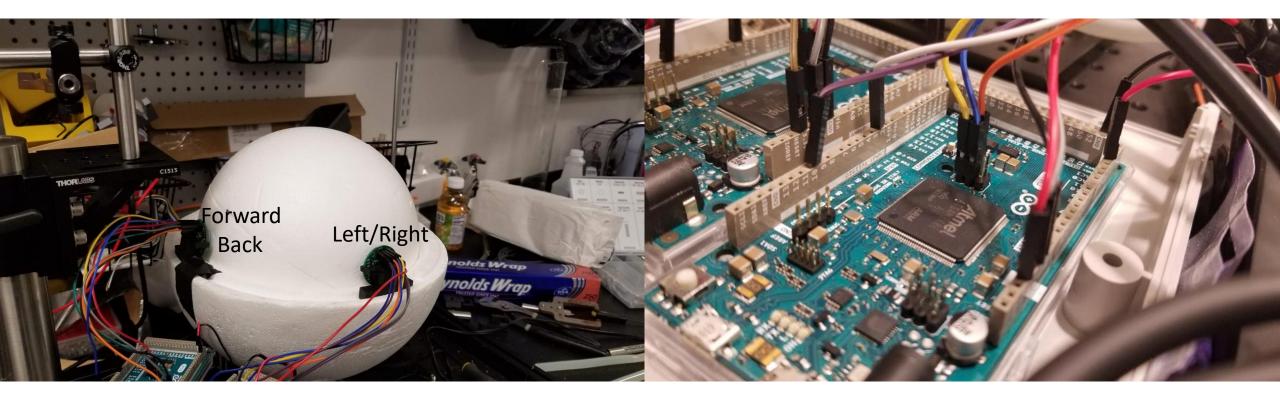
### Vision = Important = Survival

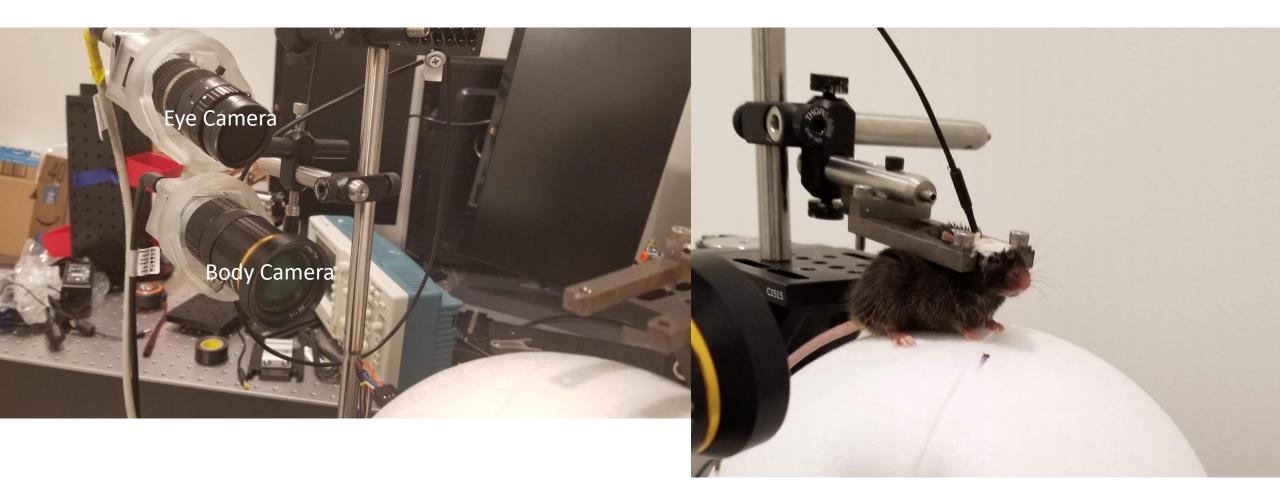
### How do mice sense objects in the world?

## Methods

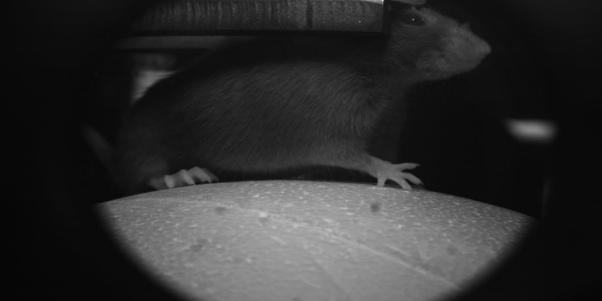










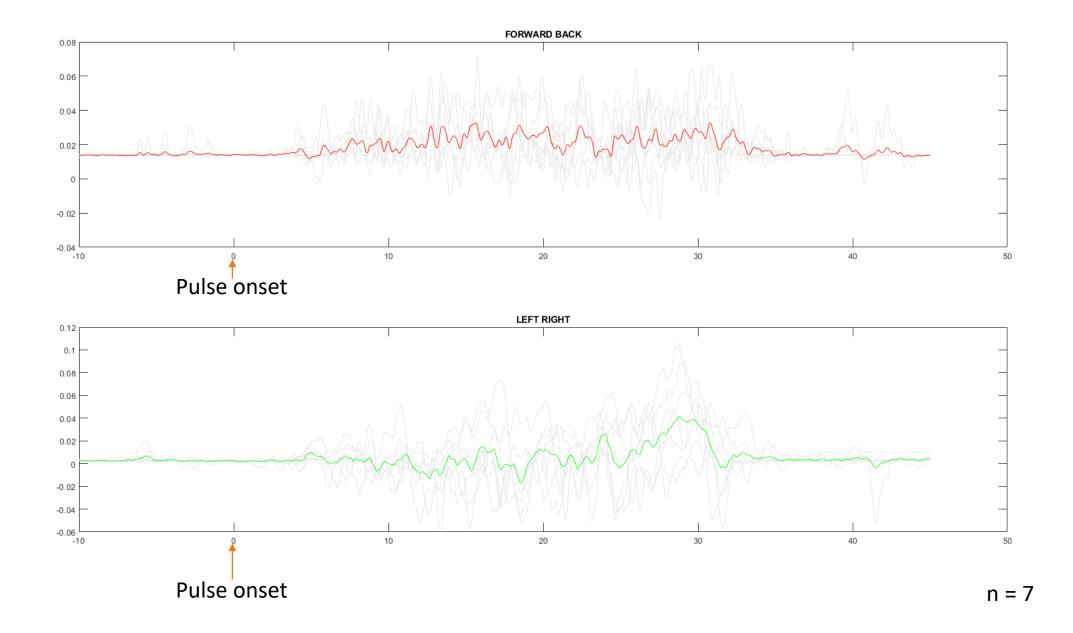


# Results

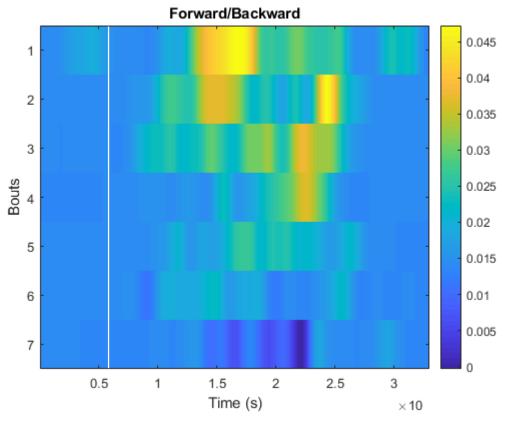
### Experiment One 7 TRIALS, 1 TYPE OF TEST PURPOSE: DETERMINE IF SHAPE/COLOR INFLUENCES OBJECT-CRAVING

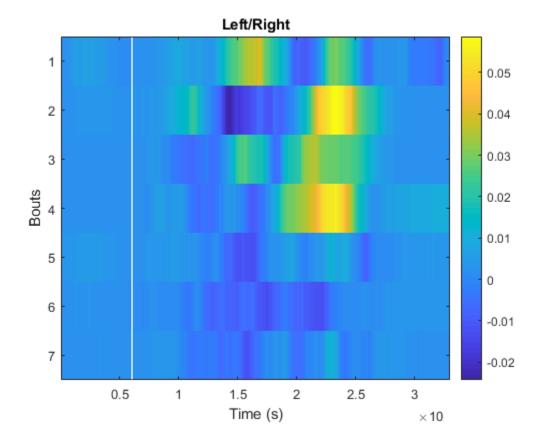
What happens when we stimulate an animal in a head-fixed paradigm?

No object



### Bout Heat Maps

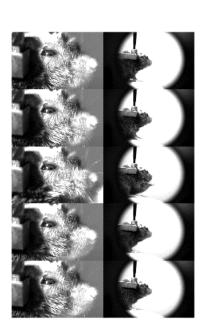


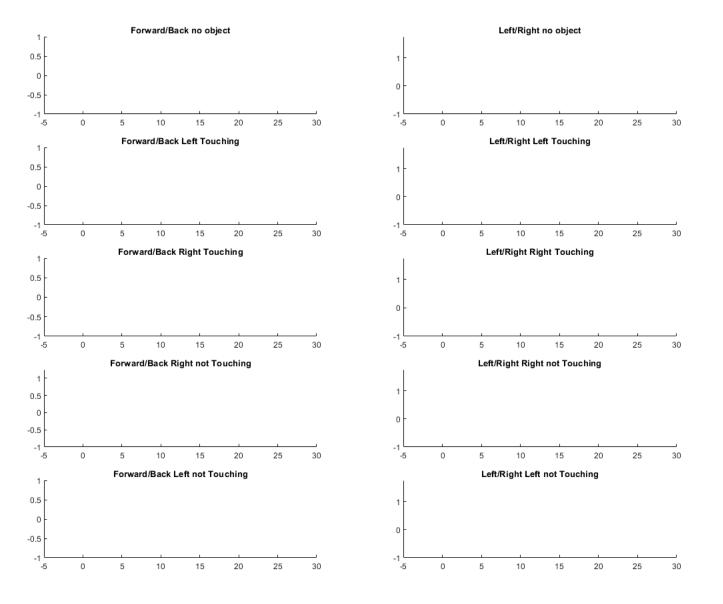


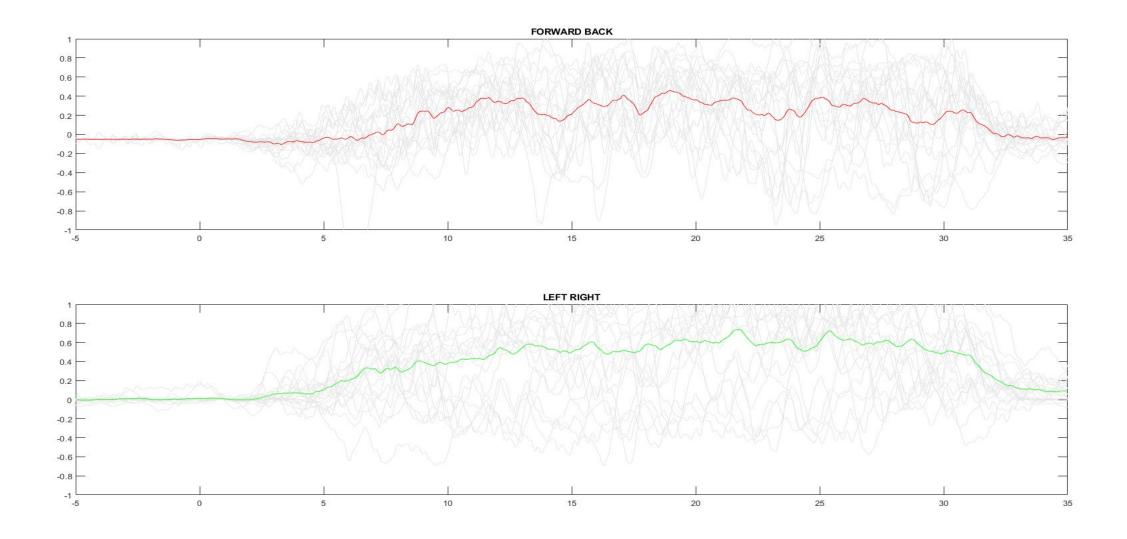
### Experiment two

20 trials, 5 types of tests, 4 iterations Purpose: observe if the animal will turn towards the object based on its location.



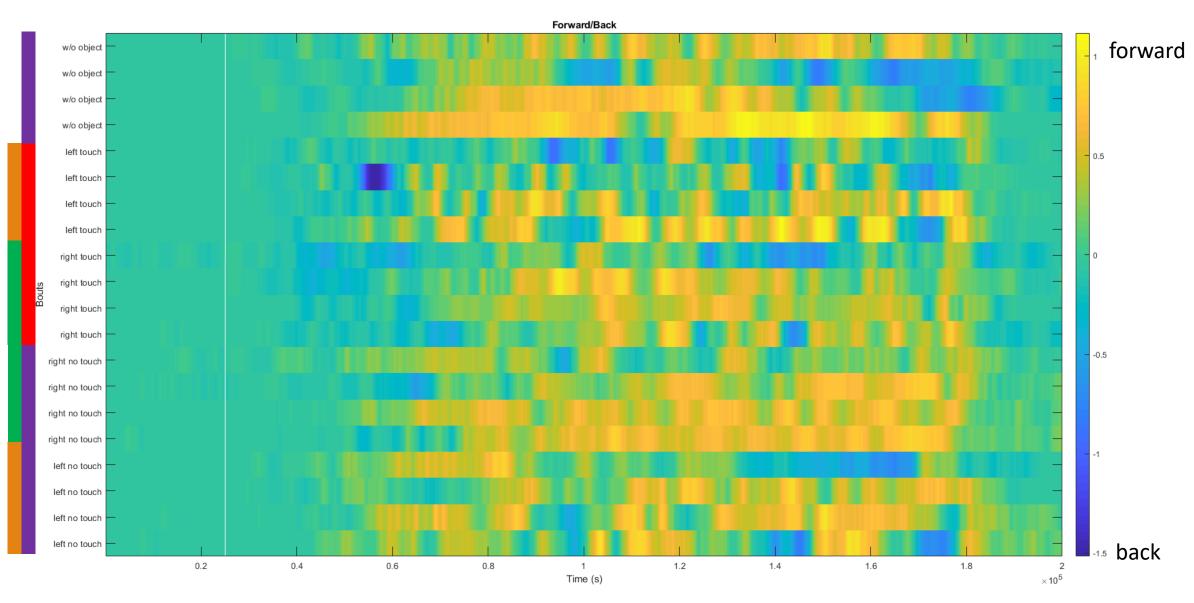






PSTHs for the Morning Experiment Averages across the first dimension of the 20-trial data matrix

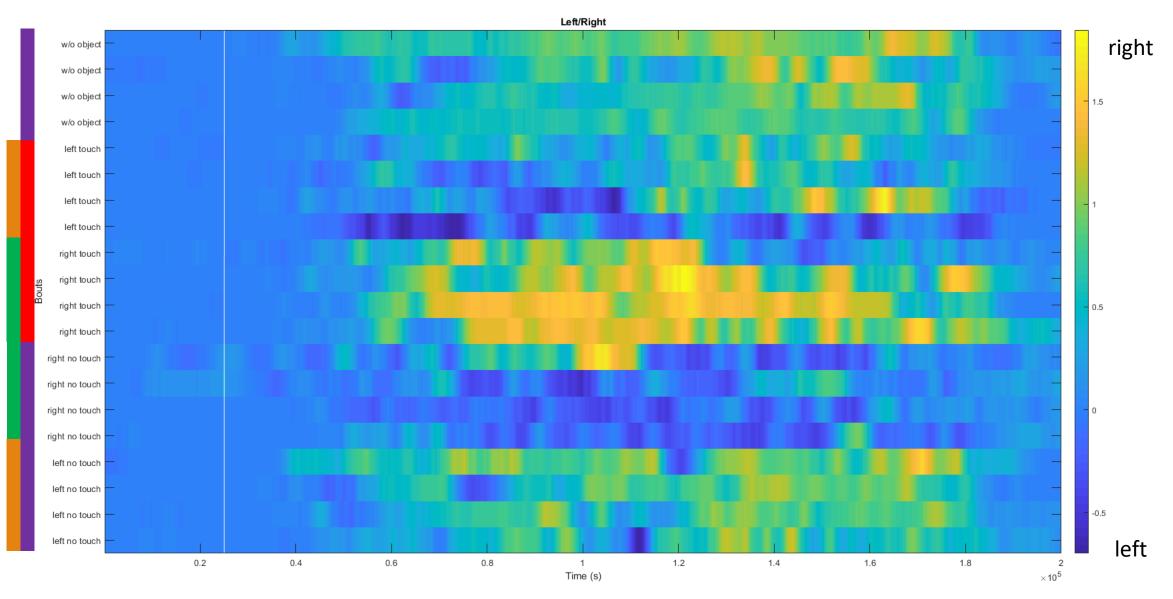
#### Left Right touch no touching



Heatmap with different types of test grouped together.

White line indicates bout onset.

#### Left Right touch no touching

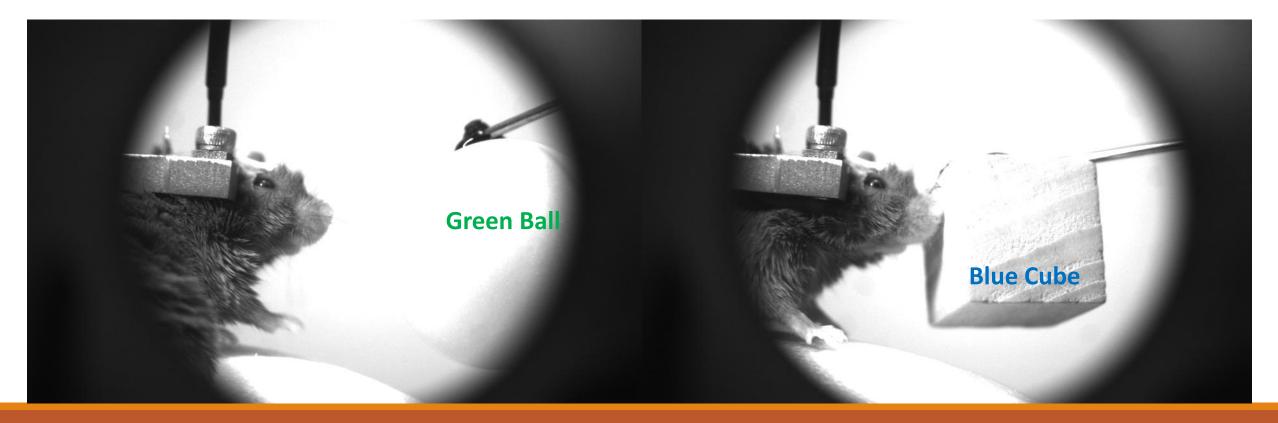


Heatmap with different types of test grouped together.

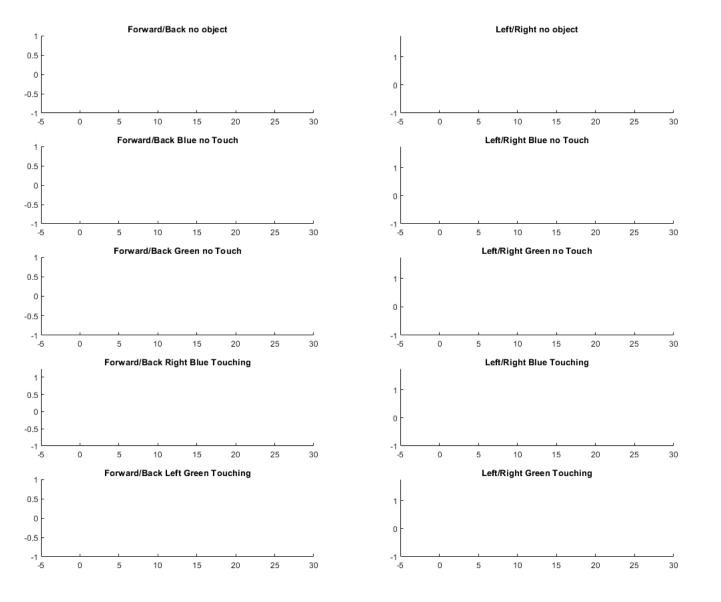
White line indicates bout onset.

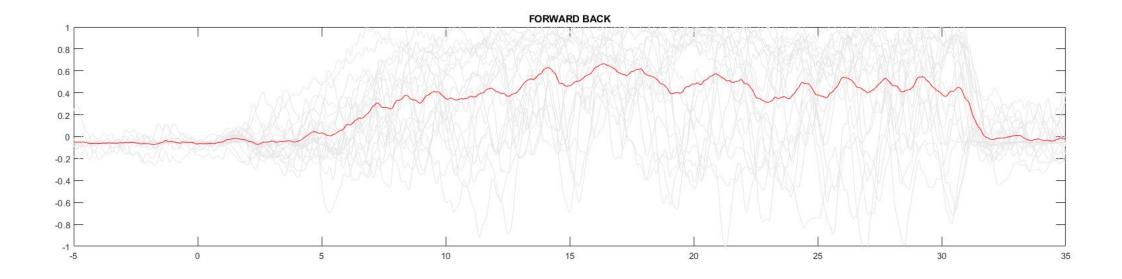
## Experiment two: 07/17/2019

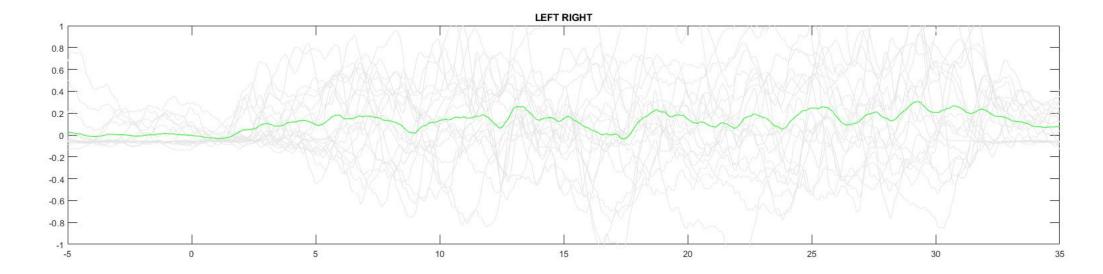
#### 20 trials, 5 types of tests, 4 iterations Purpose: determine if shape/color influences object-craving



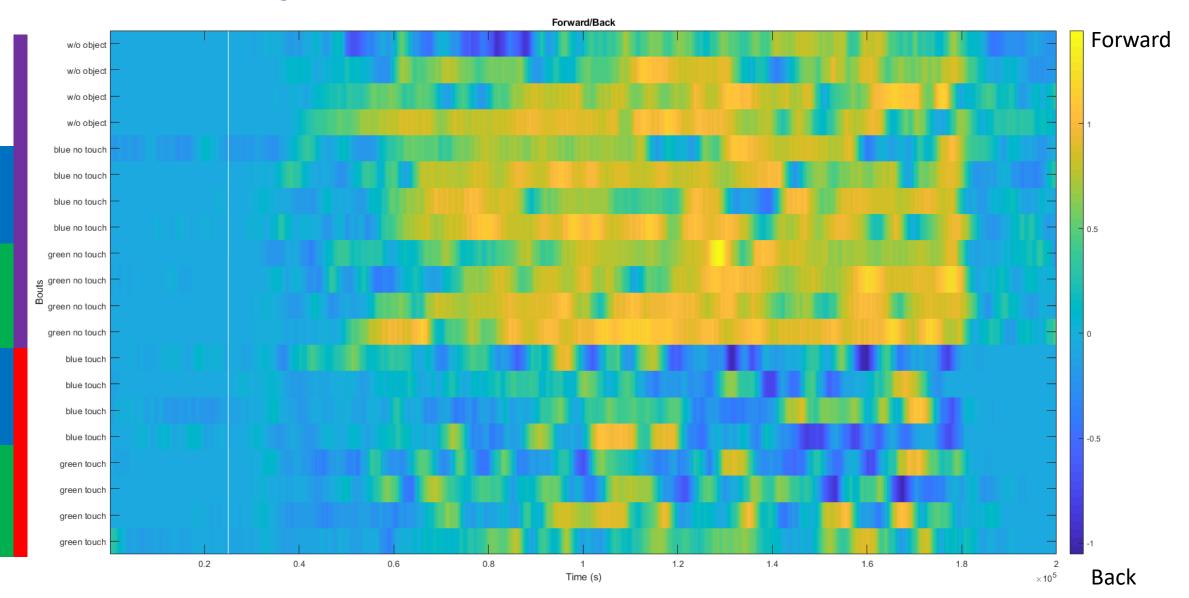






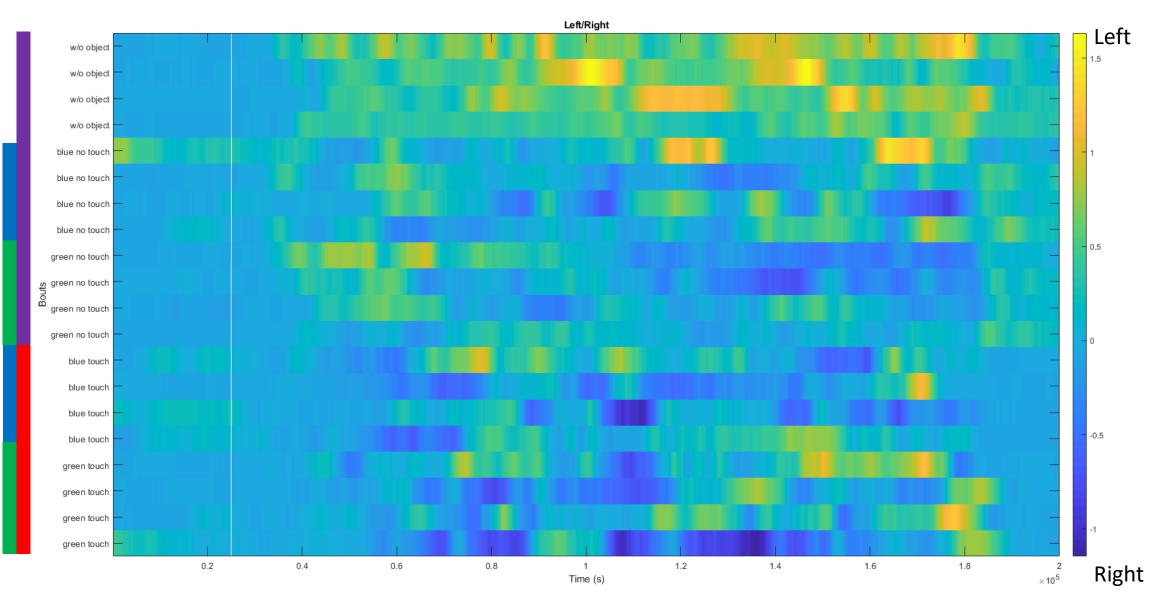


#### Blue Green touch no touching



Heatmap with different types of test grouped together. White line indicates bout onset.

#### Blue Green touch no touching



Heatmap with different types of test grouped together.

White line indicates bout onset.

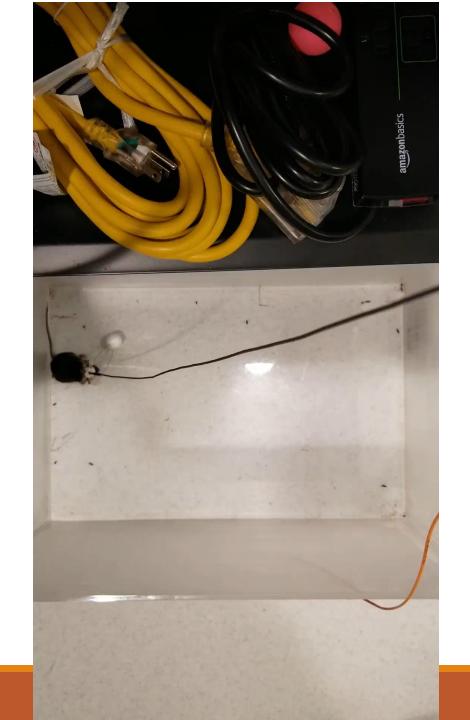
# Experiment 3

PHOTOSTIMULATION IN AN OPEN ENVIRONMENT WITH A DANGLING OBJECT

(REPLICATION OF PARK ET AL. WITHOUT A MOTOR)

Purpose: see how the animal would react in an open environment





## Conclusion

- The animal will run when photostimulated, showing the strength of the stimulated MPA-vPAG circuit.
- When head-fixed, the animal only shows some object-craving behavior when the object touches its nose.
  - This suggests that the animal struggled to keep balance.
  - The video shows the animal grasping the object when touching it.
  - However, no concrete direction turning was displayed when the object did not touch it
- •The mouse showed object-craving responses, when it was in an open environment.
  - In the video, the mouse only made left turns, indicating that is desired the object, which was placed on the left side of its head.

